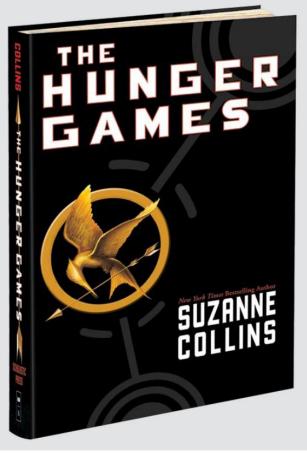
ABOUT THE HUNGER GAMES

In this gripping young adult novel set in a future with unsettling parallels to our present, the nation of Panem consists of a shining Capitol surrounded by 12 outlying Districts, in the ruins of the area once known as North America. In this stratified society where the Capitol controls all resources, 16-year-old Katniss and her friend Gale forage for food in the woods surrounding their impoverished District. The main support for both their families, Katniss and Gale are apprehensive about the approaching annual Reaping, when two "tributes" between the ages of 12 and 18 will be chosen by lottery from each of the 12 districts to compete in The Hunger Games, a survival contest on live TV in which teenagers fight to the death.

When her beloved younger sister Prim is chosen as one of the "tributes," Katniss volunteers to go in her sister's place. Her fellow tribute from District 12 is Peeta, a boy with whom she soon develops a complicated relationship. After traveling to the Capitol and undergoing elaborate training and preparation, Katniss and Peeta are launched into the Game. In the terrifying events that follow, Katniss must marshal all her skills to stay alive and all her emotions to remain a caring human being in the face of the stark brutality of the Games.



"It's hard to choose one element that inspired *The Hunger Games*," says Suzanne Collins. "Probably the first seeds were planted when, as an eight-year-old with a mythology obsession, I read the story of Theseus. The myth told how in punishment for past deeds, Athens periodically had to send seven youths and seven maidens to Crete where they were thrown in the Labyrinth and devoured by the monstrous Minotaur. Even as a third grader, I could appreciate the ruthlessness of this message. 'Mess with us and we'll do something worse than kill you. We'll kill your children.'

"Other early influences would have to include watching too many gladiator movies, which dramatized the Romans' flair for turning executions into popular entertainment; my military specialist dad who took us to battlefields for family vacations; and touring with a sword fighting company in high school. But it wasn't until the much more recent experience of channel surfing between reality TV programming and actual war coverage that the story for this series came to me."